

Cheat Codes - A Norns Library by Dan Derks

Cheat Sheet - Main Page

1	<div><div></div><div></div><div></div><div></div></div>	<div><div>1</div><div>2</div><div>3</div><div>f</div></div>	Buffer focus
3	<div><div></div><div></div><div></div><div></div></div>	<div><div>*</div><div></div><div></div><div></div></div>	Loop/1-Shot
2	<div><div></div><div></div><div></div><div></div></div>	<div><div>L</div><div>C</div><div>r</div><div>P</div></div>	Live Clip r--- Pattern (+Alt = Delete)
	<div><div></div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div><div></div></div>	+Alt = Reset Rate
	<div><div></div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div><div></div></div>	+Alt = Distribute Live Buffer to all Pads
3	<div><div></div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div><div></div></div>	Levels Play/Pause
4	<div><div></div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div><div></div></div>	Panning
5	<div><div></div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div><div></div></div>	Start/Loop/Direction
	<div><div>Alt</div><div>1</div><div>2</div><div>3</div></div>	<div><div>m</div><div>p</div><div>p</div><div>p</div></div>	
	Bank Wide Changes		
	Live Buffers		

Zilchmos

Levels + Play/Pause				
				0.125 lower
				0.125 higher
				Play (bright is paused)
Panning				
				Hard left
				Hard centre
				Hard right
				Nudge left
				Nudge right
				Reverse panning
				Random panning
Start/End Points, Rate, Direction				
				Pad's start point to 0
				Default start/end
				1/16th @ bpm start/end
				Pad's end point to 8
				Random start point
				Random ent point
				Random window
				Double loop length
				Half loop length s> <e
				Loop sync: a = b, b = c, c = a
				Loop sync: a = c, b = a, c = b
				2x current rate (4x max)
				0.5x current rate (0.125x min)
				Toggle reverse playback
				1.5x current rate (raise a fifth)